

Channel Assignment for Infrastructure-Based 802.11 WLANs

Ya-Yin Yang, I-Yung Chen, and Chu-Sing Yang

Abstract—The scarcity of non-overlapping channels is always an important issue especially in case where access points (APs) are very dense. This paper presents a distributed dynamic channel assignment (DCA) algorithm to improve network throughput and decrease the computation complexity by maximizing the sum of weighted signal to interference plus noise ratio (SINR). The proposed scheme allows using partially overlapping channels instead of non-overlapping channels. Simulation results show the effectiveness of the proposed algorithms and compare the performance with the state-of-the-art DCA.

Index Terms—Channel assignment, partially overlapped channels, signal-interference-noise-ratio, WLANs.

I. INTRODUCTION

Wireless local area networks (WLANs) have spread so rapidly and developed dramatically in areas such as campuses, homes, public hotspots, airports, and offices. With the dense deployment of access points (APs), the signal interference problem has become more serious. In order to use available resources as efficiently as possible and improve the network throughput, most dynamic channel assignment (DCA) algorithms focus on minimizing the interference to improve the network throughput [1]-[3]. In [1], the authors aim to minimize the maximum effect of interference on clients in all overlap regions between APs. This interference model considers both channel separation and the number of clients affected in an overlapping region. In least congested channel search (LCCS) [2], each AP selects the channel with the least amount of traffic in it. In [3], the authors develop an interference model between overlapping channels by using an overlapping channel interference factor. Such interference is captured through interfering AP transmit power, path loss, and overlapping channel interference factor. The objective is to minimize the total interference at each AP.

Recently, some studies verified the effectiveness of using partially overlapping channels in place of non-overlapping ones in both theoretical analysis and experimentation [1], [3], [4]-[9]. Unlike the previous literature which takes into consideration interference between APs, a channel assignment algorithm based on maximizing total signal to interference plus noise ratio (SINR) at the user level is first proposed in [4]. Cui et al. [5] establish a novel interference model that considers both the channel separation and the

physical distance separation of two nodes. The authors prove that maximizing aggregated throughput in the network and minimizing the total weighted interference are equivalent. They propose an approximate algorithm to minimize the total weighted interference. In [6], the authors conclude that minimizing total interference is equal to maximizing system throughput. This minimizing interference problem is formulated as a directed weighted interference graph. Then a greedy algorithm is proposed. In [7], Mishra et al. measure the receiving power among partially overlapping channels and evaluate how partially overlapping channels can be exploited. In [8], the authors have quantified the adjacent channel interference caused by utilization of partially overlapping channels in 802.11b/g networks. In [9], the authors propose a weighted conflict graph to model interference. Based on this model, two algorithms, the greedy algorithm and the genetic algorithm, for partially overlapping channel assignment are proposed.

Most of the previous literature on interference models consider interference between two interfering APs, and then minimize interference among APs. In reality, looking at interference from the users' perspective is more efficient for throughput improvement. The data rate is directly proportional to received SINR. In this paper, we propose a distributed DCA algorithm for maximizing the total weighted SINR by using partially overlapping channels in infrastructure-based 802.11 WLANs. Each AP in an area of interest can perform channel assignment alone.

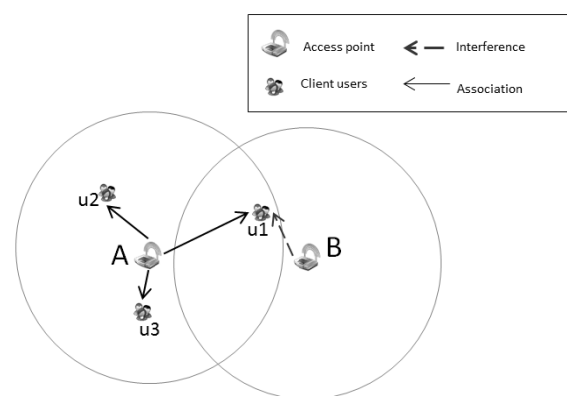


Fig. 1. The user located farthest from the AP

We think that the user who is more vulnerable to interference should have a higher the weight. The users, u1 and u4 would serve the strongest signal interference as Fig. 1 and Fig. 2 shows. The SINR of these users can be very low because of co-channel interference. Conversely, the impact of the co-channel interference on SINR to other users is not obvious. The SINR of these users can be increased if APs choose the suitable channels. We consider two special cases: one is that the user located farthest from the AP has weight 1;

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the other that is the user with the lowest SINR has weight

The user u_1 is the farthest user from AP A and close to the interference AP B as Fig. 1 shows. We will give this kind of user highest weight. But the farthest user is not always serving the strongest signal interference. Looking at the Fig. although the user u_5 is the farthest user from the AP A, but there are no interferences close to it. In contrast with user u_5 , user u_4 may be the user who is serving the strongest signal interference

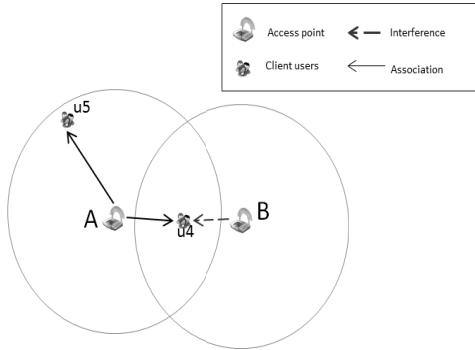


Fig. 2. The user with the lowest SINR

The rest of this paper is formed as follows: The channel assignment model is described in Section II. The performance evaluation and conclusions are presented in Section III and IV, respectively.

II. PROBLEM FORMULATION

In this section, we formulate the DCA problem for IEEE 802.11-based infrastructure networks. Assume there are K channels available in the underlying wireless physical layer. For instance, K is 11 for the IEEE 802.11b/g standard in Taiwan. In IEEE 802.11b/g WLAN, channels 1, 6 and 11 are non-overlapping channels, as shown in Fig. 2. The system model considered in this paper consists of M access points (APs) and N client users. Each AP may serve different numbers of users and each user connects to only one AP. The association assignment between users and APs is assumed fixed.

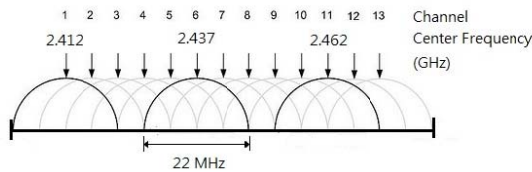


Fig. 3. Wi-Fi channels (802.11b/g)

For a given AP j , the received SINR at its associated client user i is

$$SINR_i = \frac{P_j g_{ij}}{W + \sum_{m:m \neq j} \gamma(m, j) P_m g_{im}} \quad (1)$$

where P_j is the transmit power of AP j , W is background noise. g_{ij} denotes link gain between user i and AP j , including the distance-dependent path loss, shadowing and multipath fading. $\gamma(m, j)$ denotes channel overlapping degree between AP m and AP j . The channel overlapping

degree is defined as follows [3], [4]:

$$\gamma(m, j) = \max\left(0, 1 - |C_m - C_j| \times \frac{1}{F}\right) \quad (2)$$

where $C_j \in \{1, \dots, K\}$ is the channel assigned to AP j and F is the maximum number of overlapping channels. In IEEE 802.11b/g WLANs, F is equal to 5. The result of this channel overlapping degree is shown in Table 1. In fact, the channel overlapping degree is not decreasing linearly. The calculations of the channel overlapping degree for 802.11b WLANs has been shown in [10], and we show it in Table 2. The channel model considered in this paper is only the distance-dependent path loss. Therefore the received SINR at client user i has now become:

$$SINR_i = \frac{P_j d(i, j)^{-n}}{W + \sum_{m:m \neq j} \gamma(m, j) P_m d(i, m)^{-n}} \quad (3)$$

where $d(i, j)$ denotes the distance between user i and AP j , and n is the path loss exponent. In general, the path loss exponent can reach values in the range of 2 to 6 [11].

We consider a distributed DCA scheme. It means each AP adjusts channel assignment alone. Each AP chooses a channel to maximize total weighted SINR at the user level. For a given AP j , we use A_j to denote the set of users that communicate to the AP j . Our goal in channel assignment is to maximize the following objective function:

$$\sum_{i \in A_j} w_i SINR_i \quad (4)$$

Therefore, the optimization problem stated in (4) is given as:

$$\text{Max}_{C_j} \sum_{i \in A_j} w_i SINR_i \quad (5)$$

where w_i is the weight factor with $0 \leq w_i \leq 1$. The user who is more vulnerable to interference should have a higher the weight. Note that (5) is more general than [4], which sets all weight equal to 1. Intuitively, the farther the distance from AP j for a user i is, the higher the weight will be. We consider the first special case, where we set a weight factor equal to 1 for the farthest users away from AP j , and the others equal to 0. The farthest users associated with AP j may be more than one. From this point on, we call this special case as Case I.

TABLE I: CHANNEL OVERLAPPING DEGREE

Channel Separation	0	1	2	3	4	5-10
Overlapping Degree	1	0.8	0.6	0.4	0.2	0

TABLE II: CHANNEL OVERLAPPING DEGREE

Channel Separation	0	1	2	3
Overlapping Degree	1	0.7272	0.2714	0.0375
Channel Separation	4	5	6	7-10
Overlapping Degree	0.0054	0.0008	0.0002	0

Actually, the user farthest away AP j is not necessarily subject to the strong interference because it may be far from interference source. Hence, we consider another special case, where we set weight factor equal to 1 for the users with lowest SINR, and the others equal to 0. We call this case as case II.

We propose the algorithm for Case I that each AP can execute it in a distributed way as shown below in Algorithm 1.

Algorithm 1 Dynamic Channel Assignment (AP j)

```

Initial assignment  $C_j$ 
  GatherI ()
  DistanceFarGet ()
  WeightGet ()
  Objective ()
  for  $k = 1, \dots, K$ 
    GatherII ()
    Objective ()
    if  $Objective(k) > Objective(C_j)$  then
       $C_j \leftarrow k$ 
       $Objective(C_j) \leftarrow Objective(k)$ 
    end if
  end for
  return  $C_j$ 
    
```

Algorithm 2 Dynamic Channel Assignment (AP j)

```

Initial assignment  $C_j$ 
  GatherII ()
  SINRMinGet ()
  WeightGet ()
  Objective ()
  for  $k = 1, \dots, K$ 
    GatherII ()
    SINRMinGet ()
    WeightGet ()
    Objective ()
    if  $Objective(k) > Objective(C_j)$  then
       $C_j \leftarrow k$ 
       $Objective(C_j) \leftarrow Objective(k)$ 
    end if
  end for
  return  $C_j$ 
    
```

GatherI () is a procedure that is used to gather SINR statistic and location information from each associated user. *DistanceFarGet* () is a procedure that the AP j computes distance between itself and its users to decide which user is farthest away AP j . *WeightGet* () is a weight assignment procedure. *Objective* () computes objective function (4). *GatherII* () needs to gather SINR statistic which is reported by each associated user.

Next, we propose the algorithm for Case II that each AP can execute it in a distributed way as depicted in Algorithm 2. *SINRMinGet* () is a procedure to decide which user has lowest SINR. Because different channel assignment will produce different SINR value, the user with lowest SINR may be different. Hence, *SINRMinGet* () and *WeightGet* () are included in loop.

After assigning the channel, we calculate the data rate R_i

of user i by Shannon's capacity theorem [11].

$$R_i = B \times \log_2(1 + SINR_i) \quad (6)$$

where B is the physical channel bandwidth in Hertz. The total throughput of AP j is the sum of data rates of all users associated with AP j . In the next section, we will compare the total throughput and the minimum user SINR of each AP by using our DCA and the other three channel assignment, namely the AkIMaxSINR [4], Hminmax [1] and all APs assigned in the same channel (AASC).

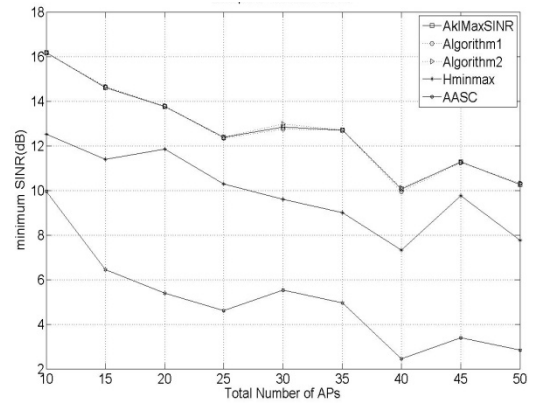


Fig. 3. Comparison of minimum SINR

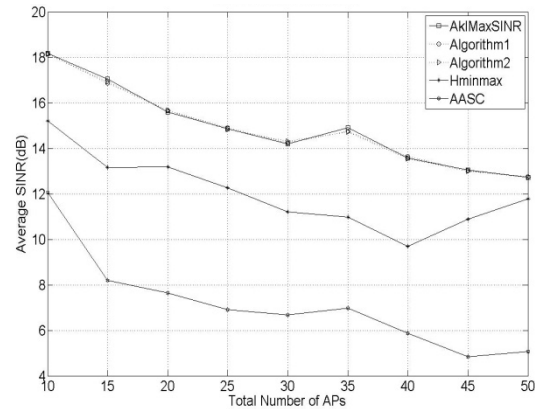


Fig. 4. Comparison of average SINR

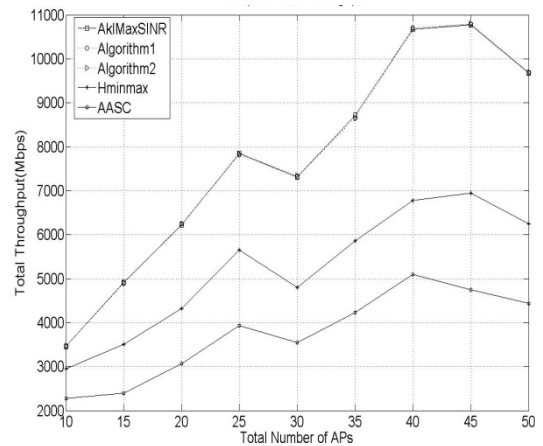


Fig. 5. Comparison of total throughput

III. PERFORMANCE EVALUATION

In this section, we verify our DCA algorithms effectiveness by great quantity simulations. We will compare

performance with the other algorithms which are related to the DCA that considers partially overlapping channel assignment.

A. Simulation Configurations

The APs and users are distributed over a three dimensional $100m \times 100m \times 100m$ region and are chosen uniformly in a random manner for the experiment. The network topologies contain 10-50 APs. The associated users are randomly generated within $10m \times 10m \times 10m$ range around an AP. The number of users associated with an AP is from 1 to 6 and is equally likely. Initially, all APs are in the same channel, and transmit power is set to 100 mW. The receiver sensitivity threshold is -89dBm. The available channels are 11. The pathloss exponent is 2. The channel bandwidth is set to 20 MHz. We present numerical simulation results, which are averaged over 100 runs.

B. Comparison of Minimum SINR

Fig. 3 is the minimum user SINR comparison with different numbers of APs by using channel overlapping degrees in Table 2. From the simulation result shows in the Fig. 3, we can clearly see the minimum user SINR by using our algorithms are anticipated to perform well than the Hminmax and the AASC. It was found that our algorithms achieve SINR improvement by at least 1.8dB and 6dB compared to the Hminmax and the AASC algorithms, respectively. Another observation from Fig. 3 is that our proposals are perform as well as to the AkIMaxSINR, but computation complexity of our algorithms is $O(K)$. However, the AkIMaxSINR computation complexity is up to $O(K^M)$.

C. Comparison of Average SINR

Fig. 4 shows average SINR of all users plotted against the number of APs by using channel overlapping degrees in Table 2. The average SINR was improved by at least 1dB and 6dB compared to the Hminmax and the AASC algorithms, respectively. The average SINR performance of our algorithms remains asymptotically closer to the AkIMaxSINR algorithm.

D. Comparison of Total Throughput

By the observation of the experiment, the users with low SINR are the key factor for the total throughput. Because the users with low SINR are the throughput bottleneck and SINR upgrade on throughput improvement is obviously important part for these perceptive users compared to the other users who have high SINR. If we can make the SINR values of these users as good as possible, the total throughput achieve the better performance. The total network throughput is shown in Fig. 5 by using channel overlapping degree in Table 2. The AkIMaxSINR is expected to have better performance than the others. The reason is very clear: it is because the AkIMaxSINR is a centralized algorithm. Proposed distributed algorithms can achieve a throughput performance like centralized AkIMaxSINR.

low-cost scalability, convenience, mobility, etc. Most of the APs are distributed over a high density area in an uncoordinated way. Hence, developing an efficient policy to assign channel according to user position will become very crucial to the whole network throughput.

In this paper, we formulate the channel assignment problem as a mathematical model and bring up two distributed algorithms that tries to maximize the sum of weighted SINR, resulting in a higher throughput. Through great quantity simulations, we compared our algorithm to the AkIMaxSINR, the Hminmax and the AASC methods. By considering the sum of SINR of the users who are more vulnerable to interference, our distributed algorithms can achieve a performance like centralized AkIMaxSINR.

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IV. CONCLUSION

WLANs have become more and more popular due to their



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